

Danaos Christopoulos

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Valencia, Spain

WORK EXPERIENCE

NOV 2017-PRESENT

3D CHARACTER ARTIST

elite3d

- Responsible for creating 3D Characters and Props.
- Delivering assets on time to clients while following strict guidelines.

JAN 2015-2017

3D CHARACTER ARTIST FREELANCER

- Delivering top quality 3D Characters to clients
- Responsible for completing tasks on time and providing support for implementation
<https://www.artstation.com/artist/danaosc>

JAN 2012-2015

CEO & LEAD 3D ARTIST

UNICORN STUDIOS

Rhodes, GR

- Development of a game in 50 hours under the theme of "Amphipolis"
- Direction of significant components and game systems for The Midnight Game
- Development & implementation of user interface
- Design of 3D models and textures

DEC 2014-DEC 2014

CONTESTANT

HELLENIC GAME JAM 2014

Athens, GR

- Part of 3rd National Game Jam hosted by Corallia Gi-Custer

ACHIEVEMENTS

- Got 1st place in the Hellenic Game 2015 with the game "And so, here we are"
- Awarded as the "Best newcomer 3D Artist" at the Hellenic Game Jam 2014 by the Hellenic Game Developers Association
- Got 4th place in the Hellenic Game 2014 with the game "Past-10"

EDUCATION

SEP 2014-PRESENT

**BACHELOR OF COMPUTER
ENGINEERING (4 YEARS)**

**TECHNOLOGICAL EDUCATIONAL
INSITUTE OF CRETE**

IRAKLION, GR

KEY SKILLS

COMPUTER SKILLS

- **Game Productions:** Unity3D
- **Digital Art:** Zbrush, 3Ds Studio Max, Maya Marvelous Designer, Topogun
- **Design & Publishing:** Adobe Creative Suite, Marmoset Toolbag 3, Keyshot
- **Texturing:** Substance Painter,Photoshop, Knald, Faogen

LANGUAGES

English – Professional working level

Greek – Native speaker

***I am available for relocation**